



## ACTIVITY MANAGEMENT PLAN HIGH ROPES

Activity	High Ropes
<b>Location / Site</b>	Wainui Park
<b>Parking</b>	On site
<b>Grid Reference</b>	NA
<b>Water</b>	On site
<b>Toilets</b>	On site
<b>Access Permission</b>	NA
<b>Instructor Requirements</b>	The Kind Foundation High Ropes Competency or equivalent Inducted to or trained on the Wainui course
<b>Specific Equipment &amp; Resources</b>	First aid kit Rescue box
<b>Specific Policies</b>	All participants must be equipped with harness and helmet and closed toe shoes. Participants on Flying Kiwi must also wear a full body harness Instructor to wear harness, helmet and cows-tails Instructor to disclose risks and hazards to all participants / helpers and take steps to minimize risks during the activity. Helmets to be worn in high ropes enclosure when operational Activity to be halted in severe weather conditions/lightening Instructor to visually safety check site prior to activity All climbers checked prior to ascent by instructor Traffic cone to be placed next to driveway/road when running Flying Kiwi Adult helper to be the back 'anchor' on the flying kiwi haul rope Ratio: 3 Ropes: 1 Instructor and 1 Adult Help (up to year 9) (note: AH is considered as part of the ratio). AH to belay third group. 3 Ropes :1 Instructor (year 10 and above) 2 Group session – Min 2 instructors, max 5 ropes
<b>Emergency Response</b>	Seeking Assistance: Adult can be sent to the onsite office, or personal mobile phones used Follow general The Kind Foundation Emergency Procedures Follow relevant site evacuation procedures
<b>Previous Incidents</b>	Helmets falling off; karabiners connected to incorrect harness attachment point; rope burn; hair/finger entrapment; excess slack in climber's rope; lowering too quickly. Karabiner attached to wire element at height. Back of helmet caught on hand hold on vertical playpen.

**Standards and Codes of Practice:**

- High Wire and Swing Activity Safety Guideline

Site/Activity Specific Hazard/Risk	Management of Hazard
Structural Failure	Equipment maintained to industry standards. Correctly set-up and inspections carried out by instructors and technical experts
Fall from height	All climbers checked prior to leaving the ground (top-to-toe check – ensure correct karabiner placement). Belayers closely monitored throughout session.
Injury from Belay device	Instructor to brief participant on keeping hands and hair away from belay device.
Injury from apparatus eg. Sheer reduction block; cables; staples.	Participants to be briefed on restrictions applied to each element. Participants to be facing the elements when lowered. Loose clothing to be tucked in. Long hair tied back. Jewellery to be removed and hands kept away from all metal wires.
Suspension trauma	For the duration of the session being conducted a specific High Ropes ‘rescue competent’ instructor will be: <ul style="list-style-type: none"> <li>• Specifically identified</li> <li>• Immediately available</li> <li>• In direct communication with the lead instructor</li> <li>• No more than 2 minutes away from course.</li> </ul>
Injury from falling object	High Ropes helmets to be worn inside High Ropes area. Participants to remove loose objects from person before ascending.
Vehicles on-site and on public road (Flying Kiwi)	Instructor to brief participants and to be vigilant throughout session. Large traffic cone to be placed at driveway entrance to signal session is in progress. Adult helper to be connected to end of rope as road monitor.
Participant hitting/ becoming entangled in top setup	Instructor to manage pulling of rope by “wings”. Instructor to be aware and to set stop point for pullers (wings). Loose clothing to be tucked in; long hair tied back.

All AMP’s are reviewed annually, or as the result of incident and accident investigation, risk assessment, changes to legislation and industry guidelines etc. Please see The Kind Foundation – Safety Management Plan for further information on Continual Improvement