



SCHOOL PROGRAMME ACTIVITY OPTIONS

Instructor Led Activities

These activities require one instructor per group | Ratios are supervising adults (teachers/parents) | Ideal max no. participants per group includes supervising adults

Activity	Description	Ideal year level	Ideal max # per group	Approx session duration	Supervision ratio Adults:Students	Can be included in offsite hikes
Camp Cooking	Learn the basics of cooking on outdoor stoves and have the opportunity to cook a meal in teams.	Y5+	20	2hrs	1:6	Yes – overnight tramps
Fire Building	Learn about fire triangles, safety and structures, then in small groups build a fire to cook morning or afternoon tea on. <i>*Please note: This is subject to fire restrictions.</i>	Y5+	20	2hrs	1:6	Yes – some overnight tramps*
Hikes	The walks range in length from 30 minutes to 8 hours duration. See overleaf for options.	NA	20	(Various)	1:6	NA
River Crossing	Learn how to work as a team to cross a river safely by looking at the river dynamics and assessing a safe crossing site. Participants will then put the techniques they have learned into action. <i>**Please note: for this activity the students cross the river in groups of 4 or 5. There are a maximum of 2 groups in the river at one time.</i>	Y4+	NA***	1.5hrs	1:6 <i>(minimum 3 adults onsite)</i>	Yes – overnight tramps
Tramping / Wilderness Overnight Campout	Camp out locally or as a small tramping expedition. Participants will learn all the basics including how to prepare, what to pack and what/how to cook outdoors. For those looking to give the participants more ownership, we can give you responsibility of menu planning for this prior to the camp too. Please discuss options with the manager <i>(See tramping options overleaf).</i>	Y5+	20	NA	1:6	NA

Instructor Led Walks and Hikes

These hikes require one instructor per group | Ratios are supervising adults (teachers/parents) | Ideal max no. participants per group includes supervising adults

Walk/ Hike	Description	Level	Distance	Ideal year level	Ideal Max # per group	Approx session duration	Supervision ratio Adults:Students	Transport required?
Anti Crow Hut	This track takes you up one of the most iconic rivers in Canterbury, the Waimakariri. Initially, it starts in the beech forest before popping out into the open valley floor to follow the river up to Anti Crow Hut. Although a longer walk, this is the relatively easy terrain for most groups. There is plenty of scope along this walk for activities and games and as it is a return walk, the group does not have to walk all the way to the hut.	Easy/ Moderate	Up to 15kms return	Y4+	24	Half day - Full day	1:6	Yes (10 min drive)
Bealey Valley	This walk can be run on its own, starting from the Jack's Hut Carpark, or it can be run as part of the Arthur's Pass Walkway. Along the walk you will see unique features such as the Bealey Chasm and Margaret's Tarn. <i>Why not try boulder hopping at the Bealey River! (Y5+)</i>	Easy/ Moderate	2.75kms return	Y3+	24	From 90mins*	1:6	Yes (5 min drive)
Bealey Spur Hut	This track takes you to one of the most rewarding views of the headwaters of the Waimakariri River and down into Bruce Stream. It makes its way from the beech forest up into the subalpine area to the historic Bealey Spur Hut that was once used by musterers. Although this is a longer walk there are options to shorten it by only going to Bealey Tarns, or alternatively, there is a lookout approximately 3kms in with is a good alternative with great views.	Moderate/ Hard	Up to 13kms return	Y5+	24	Half day - Full day	1:6	Yes (15 min drive)
Scott's Track	This is a challenging track with steep terrain but is said to be the best local track for views of village, Punchbowl falls and surrounding mountains. This is for older students with previous hiking experience only.	Hard	6kms return	Y8+	15	Half Day - Full day	1:6	No
Temple Basin	This is quite a steep walk with over 400m elevation in around 90 mins of walking but for those groups able to get up there it is a great excursion into the subalpine world. Views along the way include Twin Creek Waterfall, and Mt Rolleston and remarkable views both east and west down the valley. As it's a return walk, the duration can vary and activities at the basin can be included in to make it a full day trip.	Moderate / Hard	6kms return	Y7+	24	Half day - full day	1:6	Yes (10 min drive)

Tramps

All tramps require one instructor per group | Ratios are supervising adults (teachers/parents) | Ideal max no. participants per group includes supervising adults

Tramps	Description	Level	Distance	Ideal year level	Ideal max # per group	Supervision ratio Adults:Students	Transport required?
Anti Crow Hut	Hike to the hut and campout in the surrounds. This is a great introductory tramp due to the easy terrain following the Waimakariri River. (See day hikes for details).	Moderate	7.5kms each way	Y5+	20	1:6	Yes (10 min drive)
Bealey Spur Hut	Hike up the spur for spectacular views on a clear day and camp out near the hut. (See day hikes for details).	Hard	6.5kms each way	Y7+	20	1:6	Yes (15 min drive)

For alternative campout or tramping options, please discuss with the manager

Non-Technical Activities

Can be self-led, no instructor required | Ratios are supervising adults (teachers/parents) to students | Ideal max no. participants per group includes supervising adults

Activity	Description	Ideal Year Level	Ideal max # per session	Approx session duration	Supervision ratio Adults:Students	Can be included in offsite hikes
Adventure Based Learning (ABL)	This session is intended to focus on building strong teamwork and leadership qualities. Using the “adventure based learning” approach, a series of games and challenges is given to the team, emphasising cooperation, communication, trust and planning.	Y4	20	2 hrs	1:8	Yes 1hr+
Department of Conservation (DoC) Visit	As well as offering information about the National Park and the options for local activities, they are also a museum showcasing a number of displays about local history and wildlife. Check out the old stage coach and/or watch a short informative film. This is a great activity for the last day when the adults are finishing the cleaning of the centre.	NA	24	1hr	Min 1 adult per group	No
Kea Studies	For those who would like to focus on learning about the Kea while here in Arthur’s Pass, we have teamed up with the Kea Conservation Trust to teach everyone about 2017’s Bird of the Year. We can then go Kea spotting, look up the bands of the Kea to find out more information and play a fun Kea transmitting game.	Y4	20	1hr+	1:8	Yes (but reliant on sightings)

Nature Art	Get creative using natural materials to create a sculpture or art work with personal meaning. This can be run during a hike, at the end of a programme as a reflection or it can just be a peaceful time in between activities where students can unwind and take in the scenery.	NA	24	1hr	1:8	Yes 1hr+
Navigation	This is a step up from orienteering as students will begin with a theory session on map reading before putting these skills into practice outside. The session can be adapted to suit various skill levels.	Y7	24	1.5hrs	1:6	Yes
Orienteering	Our orienteering course is set up to take in the beauty of the surrounding area whilst exploring the beech forest and Arthur's Pass Village. Based on team work and basic navigation skills, race around the village to find the 15 orienteering markers.	Y4	24	1.5 hrs	1:6	No
Search & Rescue	The Search and Rescue operation is a great activity to see student plan, prepare and put into action a missing "person" search around Arthur's Pass Village. They will receive a mission briefing and will be how to track footprints, use radio communications and make a stretcher. They will record important information and make a plan before working in teams to find the hiker and carry him on a stretcher to safety.	Y5	24	2 hrs	1:8 1 adult per group	Yes (variation) 1hr+
Sensory Trail	"Sensory" - Participants are blindfolded and have to find their way through the beech forest using the rope trail. They are walking individually.	Y5	24	1-1.5hrs (dependent on group size)	1:8 Recommend 4 adults onsite	No
	"Trust Building" – Participants are in pairs. There is one sighted team member who has to verbally guide their partner who is blindfolded through the trail. They then swap roles.	Y4	24		1:8 Recommend 3 adults onsite	No
Shelter Building	Participants learn about the basics of building a survival shelter out of natural resources and put this into action adding their own flare. They are split into groups of 4 or 5 for this exercise.	NA	NA	1.5 hrs	2 adults onsite	Yes 1hr+
Squawk Squad	This is a navigation exercise with a twist – Participants use their maps to find the clues which will lead them to three of our missing native birds – The Roaroa; The Whio or the Kea. Participants will learn about their predators and food habits along the way!	Y4	24	1.5 hrs	1:8	No
Stretcher Building	For those not doing Search and Rescue, learn how to build a stretcher in the wilderness and test them out!	Y5	24	1 hr	1:8	Yes 1hr+
Take a Look Ecology	Use the "discovery booklet" to learn about local flora, fauna and historical buildings during a short walk. Stations can be set up for students to explore their natural surroundings in more depth.	Y4	24	1.5hr	1:8	Yes

UHF Radios	Learn how to use a walkie-talkie and the phonetic alphabet before putting this into practice on missions around the village. This activity has a fantastic balance of instant appeal and worthwhile curriculum links. This activity is fun and exciting and enables participants to explore both sides of effective	Y4	24	1.5hrs	1:8	Yes (variation) 1hr+
Wilderness Solo	Give your students an opportunity to take some time out to reflect on their journey with a beautiful backdrop. Participants will aim to gain connectivity to the environment around them while developing a sense of self within a place. It is an ideal time for a student to do activities like: journals, reflective writing or Nature Art.	Y7	24	1hr+	1:6	Yes

Self Led Walks

Can be self-led, no instructor required | For an educational experience/ place-based learning we recommend using an instructor | Ratios are supervising adults (teachers/parents) to students | Ideal max number of participants per group includes supervising adults

Walk	Description	Level	Distance	Ideal year level	Ideal max # per group	Approx duration	Supervision ratio Adults:Students	Transport required?
Arthur's Pass Historic Walk	Kindly provided by the Arthur's Pass Community Trust the trail leads in a large loop around the village exploring various historic points in the village. There are information panels about early European settlement and exploration in the Arthur's Pass area. This is a great evening activity.	Easy	3kms	NA	20	1.5hrs	1:8	No
Arthur's Pass Walkway	The Arthur's Pass Walkway runs parallel to SH73 from Otira Valley Car Park to Arthur's Pass Village. There are options starting from 2.5kms one way. . depending on the start point, you could pass Otira Valley, Lake Misery, Temple Basin, Bealey Valley and Bridal Veil Falls. The walk has a great array of scenery and is a great walk to learn about flora and fauna.	Easy/ Moderate	Up to 5.2kms one way	NA	24	Half day+	1:6	One way- Yes Return - No
Cockayne Nature Walk	This is an ideal short walk to highlight the difference in vegetation between the drier east coast, to the much wetter climate of the west coast. Surrounded by dense and lush plants from ferns, to the tall podocarp trees dominating the canopy. There are information panels describing several of the trees on the walk. Optional extra - Stop at Death's Corner to view the Otira Viaduct or for Kea Spotting; or stop at the Otira Hotel & Museum, to view historic artefacts.	Easy/ Moderate	800m	NA	20	1hr	1:6	Yes (20 min drive)

Devil's Punchbowl	<p>This is the most popular short walk in Arthur's Pass. It starts from APOEC, through the village to the start of the track. We cross the bridges of the Bealey River and then the Devil's Punchbowl Creek before starting the climb to a viewing platform for the breath-taking 131m waterfall.</p>	Easy / Moderate	2.6kms	Y4+	24	1.5hrs return	1:6	No
Old Coach Road	<p>This pleasant forest walk follows a gently-graded section of the century-old coach road and leads back to the shelter on a more recent track. The coach road was cut into the hillside to avoid the Bealey riverbed, which is prone to floods. You can still see sections of old rock-walling along one part of the track.</p>	Easy	1.1km	NA	20	30 mins	1:6	Yes (5 min drive)